



Alliance MC 80 A Heavy Cruiser

SPECS

Class: Capital Ship
In Service: Rebellion
Point Value: 1200
Ramming Factor: 350
Hyper Delay: 12 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 4/3 Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 16
Stb/Port Defense: 18
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Med Turbolaser Btty (4)
Class: Ion + Laser
Mode: Pulse
Damage: 1d10+8 1d2 Times
Maximum Pulses: 4
Grouping Range: +1 per 5
Range Penalty: -1 per 3 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Hvy Ion Cannon Btty (4)
Class: EM
Mode: Pulse
Damage: 1d20 1d2 Times
Maximum Pulses: 4
Grouping Range: +1 per 5
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Ballistic-PD-System
Class: Electromagnetic
Intercept Rating: -6 (Ballistic only)
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Not Available
Special: Can be divided between into multiple intercepts on different ballistics in same

Heavy Tractor Beam
Class: Gravitic
Effect: Moves target 1d5 hexes
Range Penalty: -1 per hex
Fire Control: +3/+2/+1
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

FORWARD HITS

1-2: Shield Generator
3-6: Med Turbolaser Btty
7-9: Hvy Ion Cannon Btty
10: Tractor Beam
11-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS

1-2: Shield Generator
3-6: Med Turbolaser Btty
7-8: Hvy Ion Cannon Btty
9: Tractor Beam
10: Cargo
11-18: Port/Stb Structure
19-20: PRIMARY Hit

AFT HITS

1-4: Ion Thruster
5-6: Shield Generator
7-9: Med Turbolaser Btty
10-11: Hvy Ion Cannon Btty
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-7: Primary Structure
8-9: Hyper Drive
10-11: PD-System
12-13: Sensors
14-15: Hangar
16-17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES

Ion Drive System

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

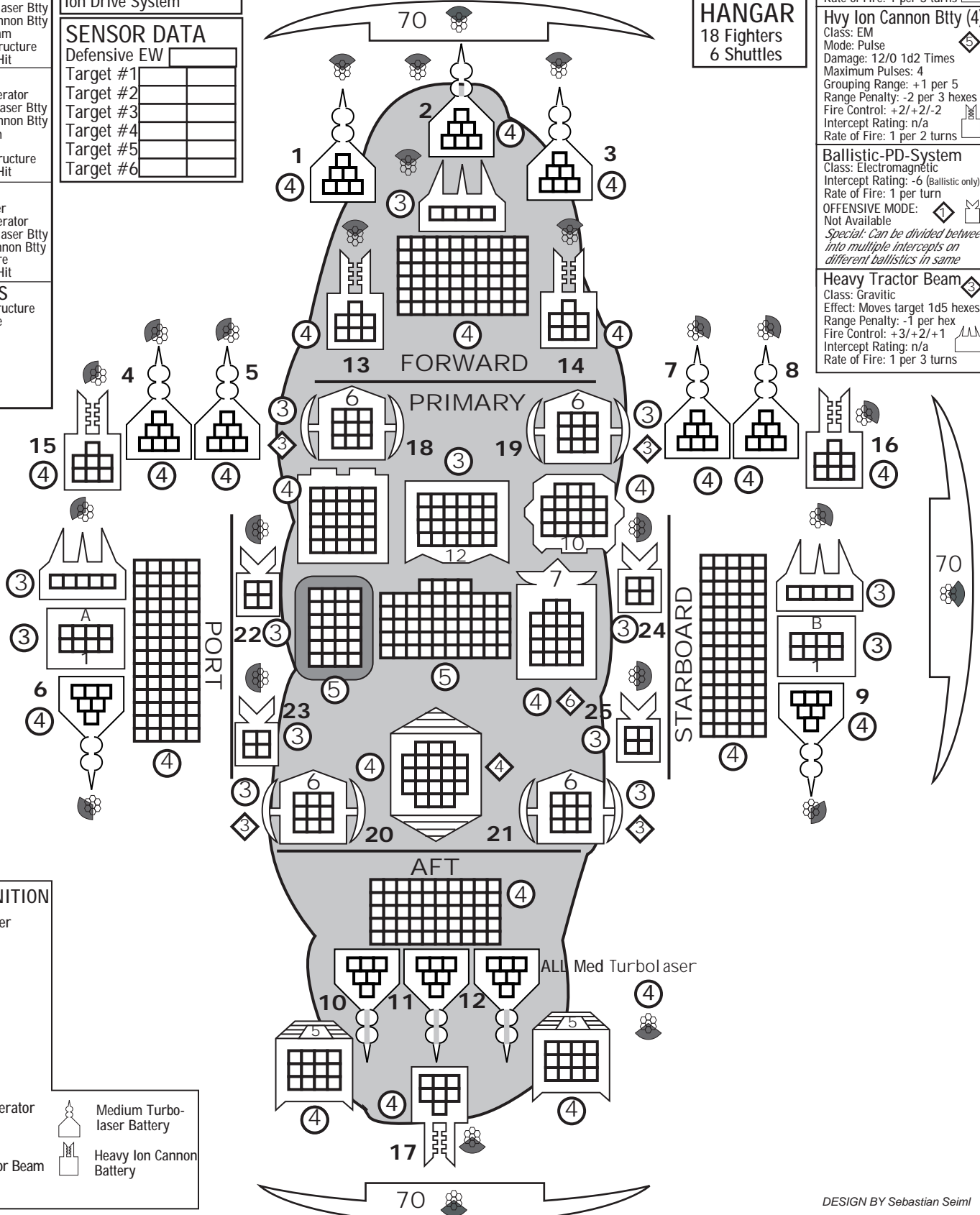
Target #4

Target #5

Target #6

HANGAR

18 Fighters
6 Shuttles



ICON RECOGNITION

- Ion Thruster
- C & C
- Sensors
- Engine
- Reactor
- Cargo
- Hangar
- Shield Generator
- Hyperdrive
- Heavy Tractor Beam
- PD-System
- Medium Turbolaser Battery
- Heavy Ion Cannon Battery